**RTTP development process (revised 13 February 2017)**

|  |  |  |  |
| --- | --- | --- | --- |
|  | **To advance to this level…** | **REB Action** | **Game Material Status** |
| **1. Concept** | Authorsubmits Game Development Abstractto Reacting Editorial Board Chair (REB-C). | REB-C adds game to Big List of Reacting Games (BLORG).  If the topic is already claimed or if the game idea does not appear to cohere to the criteria for RTTP, REB-C will inform Author. | Game materials are incomplete and/or game has not been playtested by Author. |
| **2. Prototype** | Author submits game prototype to REB-C. | If the prototype includes all *basic* elements of RTTP games(historical context, schedule, documents, roles, and rules),REB-C advances it to L2.  If it does not, REB-C will inform Author. | Prototype game available from Author. |
| **3. Posted to Game Library** | Author collects feedback from playtesting and develops all game elements.  Author places all game materials in RTTP 2.0 format.  Author submits prototype to REB-C. | REB-C assigns one or two readers; they employ the following criteria:   1. Does scholarship seem sound? 2. Are intellectual collisions at the center of the game? 3. Are game mechanisms workable? 4. Is the game in RTTP 2.0 format?   After considering this material, REB makes a decision.  *If advanced:*   1. REB-C advances the game to L3 on the BLORG 2. RTTP Central posts the game to the Game Library.   *If held,* REB-C sends specific feedback from REB to Author. | Prototype game downloadable from RTTP Game Library. |
| **4. Ready to Publish** | Author collects and reviews feedback from playtesting.  Author writes a memo explaining all changes implemented since game was approved for L3. | REB-C assigns one or two readers; they employ the same criteria as for L3.  REB-C and Author solicit letters of support from users.  After considering this material, REB makes a decision.  *If advanced,* REB sends recommendation to the Publishing Committee of RCB, which reviews submissions from REB at least once a year.  *If held,* REB provides specific feedback.  \* \* \*  *If advanced by Publications Committee,* Author signs contract with appropriate press (WW Norton or Reacting Consortium Press).  *If held,* Publications Committee provides specific feedback. | Prototype game remains posted in the online RTTP Game Library until published. |
| **5. Published** | Author completes formatting, approves copyediting, and helps secure permissions. |  | Once game is published, gamebook is removed from the Game Library. |

***Progress:***If a game remains inactive at any stage for more than 12 months, REB will request a progress report from Author.